



## **Application to Serve on the Parks and Recreation Commission**

Palo Alto welcomes volunteers and we appreciate that you are taking the time to apply. Completion of this application provides valuable information to the City Council. Please complete the application to the best of your abilities. If you have any questions or concerns please contact the City Clerk's Office.

Authority of Commission:

The purpose of the Parks and Recreation Commission shall be to advise the City Council on matters relating to the activities of the Open Space, Parks and Golf Division and the Recreation Division of the Community Services Department, excluding daily administrative operations.

The Commission's responsibilities include:

- Advising on planning and policy matters relating to the goals of and the services provided by the two Divisions;
- Advising on planning and policy matters relating to the construction and renovation of capital facilities;
- Reviewing state legislative proposals that may affect the operation of the two Divisions; and
- Receiving community input concerning parks, open space and recreation activities.

Please see Palo Alto Municipal Code Sections [2.16](#) and [2.25](#) for more detailed information.

The Parks and Recreation Commission is composed of seven members who are not Council Members, officers, or employees of the City, and who are residents of the City of Palo Alto. Each member of the Commission shall have a demonstrated interest in parks, open space and recreation matters. Terms of Commissioners will be for three years.

The Parks and Recreation Commission typically meets on the fourth Tuesday of each month at 7:00 pm. In addition to regular meetings, Commissioners may be asked to participate on at least one sub-committee which could hold additional meetings.

Click here to receive email notifications of vacancies [CLICK HERE](#). You are also welcome to contact the City Clerk's Office at 329-2571 or [David.Carnahan@cityofpaloalto.org](mailto:David.Carnahan@cityofpaloalto.org).