

If You Liked
The Chronicles of Narnia

Recommended Titles for Teens & 'Tweens'

Series:

Alexander, Lloyd. *Chronicles of Prydain Series*

Since *The Book of Three* was first published in 1964, young readers have been enthralled by the adventures of Taran the Assistant Pig-keeper and his quest to become a hero. Taran is joined by an engaging cast of characters that includes Eilonwy, the strong-willed and sharp-tongued princess Fflewddur Fflam, the hyperbole-prone bard the ever-faithful Gurgi and the curmudgeonly Doli—all of whom become involved in an epic struggle between good and evil that shapes the fate of the legendary land of Prydain.

The Book of Three
The Black Cauldron
Castle of Llyr
Taran Wanderer
High King

Collins, Suzanne. *Underland Chronicles*

Eleven-year-old Gregor follows his two-year-old little sister, Boots, who has disappeared down an air vent in the basement of their New York City apartment building and wind up in the Underland, a strange place of translucent-skinned humans and giant talking vermin, where they find that ancient prophecies have somehow foretold that they will be heroes in this subterranean land.

Gregor the Overlander
Gregor the Overlander and the Prophecy of Bane
Gregor and the Curse of the Warmbloods

Cooper, Susan. *Dark is Rising Sequence*

Five children join forces with heroes from the tales of King Arthur and other, even more ancient, legends to stand with the forces of the Light as they prepare for their final battle against the Dark.

Over Sea, Under Stone
Dark is Rising
Greenwitch
The Grey King
Silver on the Tree

DiTerlizzi, Tony and Holly Black. *Spiderwick Chronicles*

It all started with a mysterious letter left at a tiny bookstore for authors Tony DiTerlizzi and Holly Black. Its closing lines: "We just want people to know about this. The stuff that has happened to us could happen to anyone." Little could they imagine the remarkable adventure that awaited them as they followed Jared, Simon, and Mallory Grace and a strange old book into a world filled with elves, goblins, dwarves, trolls, and a fantastical menagerie of other creatures. The oddest part is in entering that world, they didn't leave this one! (publisher's description)

The Field Guide
The Seeing Stone
Lucinda's Secret
The Ironwood Tree
The Wrath of Mulgarath

Le Guin, Ursula. *Earthsea Series*

Sparrowhawk is a wizard in training in the island world of Earthsea.

When he overestimates his powers, he sets a terrible evil free – and must take on the responsibility of

tracking it down and bringing it back under his control.

A Wizard of Earthsea

The Tombs of Atuan

The Farthest Shore

Tehanu: The Last Book of Earthsea

Nix, Garth. *Abhorsen Trilogy Series*

This award-winning series is a thrilling tale of necromancers, mythical creatures, magical bells, and power over evil.

Sabriel

Lirael: Daughter of the Clayr

Abhorsen

Nix, Garth. *Keys to the Kingdom Series*

Seven days. Seven keys. Seven virtues. Seven sins. A boy is about to seek and discover many fantastical secrets of a very mysterious world.

Mister Monday

Grim Tuesday

Drowned Wednesday

Sir Thursday

Nimmo, Jenny. *Children of the Red King Series* (planned quintet).

Charlie Bone discovers at the age of 10 that he has the power to read the thoughts of people in photographs. This special talent enables him to attend Bloor's Academy, a special boarding school for the magically gifted descendants of the mysterious Red King, where he is launched into a life of enchantment, adventure, and sometimes danger.

Midnight for Charlie Bone

Charlie Bone and the Time Twister

Charlie Bone and the Invisible Boy

Charlie Bone and the Castle of Mirrors

Pierce, Meredith Ann. *Firebringer Trilogy*

Jan, a young unicorn, and his mate, Tek, are caught up in the wars that ravage their land.

Birth of the Firebringer

Dark Moon

The Son of Summer Stars

Tolkien, J.R.R. *The Hobbit and The Lord of the Rings Saga*

The Hobbit, or, There and Back Again.

The Fellowship of the Ring

The Two Towers: Being the Second Part of the Lord of the Rings

The Return of the King: Being the Third Part of the Lord of the Rings

Individual Titles:

Black, Holly. *Tithe: A Modern Faerie Tale*

Sixteen-year-old Kaye is a modern nomad. Fierce and independent, she travels from city to city with her mother's rock band until an ominous attack forces Kaye back to her childhood home. There, amid the industrial, bluecollar New Jersey backdrop, Kaye soon finds herself an unwilling pawn in an ancient power struggle between two rival faerie kingdoms – a struggle that could very well mean her death.

Black, Holly. *Valiant: A Modern Tale of Faerie*

When seventeen-year-old Valerie Russell runs away to New York City, she's trying to escape a life that has utterly betrayed her. Sporting a new identity, she takes up with a gang of squatters who live in the city's labyrinthine subway system. But there's something eerily beguiling about Val's new friends. When a bewildered Val allows Lolli to talk her into tracking down the hidden lair of the creature for whom Luis and his brother, David, have been dealing, Val finds herself bound into service by a troll named Ravus. He is as hideous as he is honorable. And as Val grows to know him, she finds herself torn between her affection for an honorable monster and her fear of what her new friends are becoming.

Brennan, Herbie. *Faerie Wars*

When Henry Atherton helps Mr. Fogarty clean up around his house, he expects to find a mess and a cranky old man. What he doesn't expect to find is Pyrgus Malvae, crown prince of the Faerie realm, who has escaped the treacherous Faeries of the Night by traveling to the human world through a portal powered by trapped lightning. Enlisting the help of his sister, Holly Blue, and his new friend, Henry, Pyrgus must get back to the Faerie world alive before one of his many enemies gets to him instead.

Brennan, Herbie. *The Purple Emperor: Sequel to Faerie Wars*

Henry Atherton, his faerie prince friend Pyrgus, and Pyrgus' fearless sister, Holly Blue, return in this fantastic adventure to save the Faerie Realm from the evil Hairstreak and his henchmen, Chalkhill and Brimstone. With the help of forest faeries, some silk mistresses, a sewer-dwelling creature of unknown dimensions, and additional creatures magical and otherwise, the three intrepid young friends find their way from exile to the home they all would die to preserve and protect.

Carroll, Lewis. *Alice in Wonderland and Through the Looking-Glass*

When Alice tumbles down, down, down a rabbit-hole to find a White Rabbit she finds herself in Wonderland. That is where her fantastical adventures begin. She will experience extraordinary changes in size, swim in a pool of her own tears and attend the very maddest of tea parties. Wonderland is no ordinary place and the characters that populate it are quite unlike anybody young Alice has ever met before. The violent Queen, the Lachrymose Mock Turtle, the laconic Cheshire Cat and the hookah-smoking Caterpillar, each as surprising and crazy as the next.

Funke, Cornelia. *Inkheart*

Meggie lives a quiet life alone with her father, a book-binder. But her father has a deep secret – he possesses an extraordinary magical power. One day, a mysterious stranger arrives who seems linked to her father's past. Who is this sinister character and what does he want? Suddenly, Meggie is involved in a breathless game of escape and intrigue as her father's life is put in danger. Will she be able to save him in time?

Funke, Cornelia. *Inkspell* [sequel to *Inkheart*]

Although a year has passed, Meggie is always thinking of *Inkheart*, the book whose characters came to life. But the fire-eater Dustfinger, desperately needs to return to the tale. When he finds Orpheus, a crooked storyteller with the magical ability to read him back, Dustfinger leaves behind his young apprentice Farid and dives into the medieval world of the past. Worried, Farid goes in search of Meggie and both end up caught inside the book.

Juster, Norton. *Phantom Tollbooth*

Milo is almost always bored, until the day he drives a toy car through a tollbooth and into a strange land which has lost all rhyme and reason, where a talking watchdog (with a real watch) is his guide on a quest to end the war between words and numbers.

McKinley, Robin. *Blue Sword*

When Harry Crewe's father dies, she leaves her Homeland to travel to Istan, the last outpost of the Homelander Empire, where her older brother is stationed. Harry is drawn to the bleak landscape of the northeast frontier where the last of the old Damarians, the Free Hillfolk, still live. The king of the Free Hillfolk comes to Istan to ask that the Homelander and the Hillfolk set their bad feelings aside to fight a common enemy, the Northerners. Harry will ride to the battle with the North in the Hill-king's army bearing the Blue Sword, Gonturan, the chiefest treasure of the Hill-king's house and the subject of many legends of magic and mystery.

McKinley, Robin. *The Hero and the Crown*

Aerin's story is just beginning as she strives to become the hero who would claim the Blue Sword. Aerlin is the only child of the king of Damar, and should be his rightful heir. But she is also the daughter of a witchwoman of the North, who died when she was born, and the Damarians cannot trust her. But Aerlin's destiny is greater than her father's people know, for it leads her to battle with Maur, the Black Dragon, and into the wilder Damarian Hills, where she meets the wizard Luthe. It is he who at least tells her the truth about her mother, and he also gives over to her hand the Blue Sword, Gonturan. But such gifts as these bear a great price, a price Aerin only begins to realize when she faces the evil mage, Agsded, who has seized the Hero's Crown, greatest treasure and secret strength of Damar.